An **integrated development environment (IDE)** (also known as **integrated design environment**, **integrated debugging environment** or **interactive development environment**) is a software application that provides comprehensive facilities to computer programmers for software development. An IDE normally consists of:

* a source code editor
* a compiler and/or an interpreter
* build automation tools
* a debugger

IDEs are designed to maximize programmer productivity by providing tightly-knit components with similar user interfaces. This should mean that the programmer has to do less mode switching versus using discrete development programs. However, because an IDE is a complicated piece of software by its very nature, this higher productivity only occurs after a lengthy learning process.

Dev-C++ allows you to create projects, edit source files, specify switches to pass to the compiler and linker, and then compile and link your program without having to drop down to the command line and type 'make' as you would otherwise do with MinGW.

Here I have mentioned few menus of them.

For creating new file or project:

Go to file menu then click on new file/project. If you creating a project then choose a type of project.

Executing a program:

Click on Execute menu then save the program before compiling it. Click on compile now it will compile your program and checks for errors. If your program contains errors then it will not run otherwise click on run in the execute menu.